

# **“FLATLAND SKATEBOARDERS of AMERICA”**

## **JUDGES VIEWING GUIDELINES:**

### **5 ELEMENTS: 50 Total Possible Points**

When assessing the finished skating routine a judge may ask himself, “How well did the skater demonstrate each of the five elements throughout the **entire** program?” Note: One or two difficult tricks in the program should not earn a perfect score of 10 in the “Difficulty” category. Only part of the program could be considered difficult.

### **ARTISTRY & STYLE 10 Points**

“Where conception and execution are governed by imagination and taste”; “One who creates a beautiful thing”; “A Distinctive or characteristic mode of presentation, construction, or execution in any art”; “The quality which gives distinctive character, elegance, and excellence to artistic expression”. Note: This element is usually concerned with *the way* the tricks are presented.

### **CONSISTENCY & CONTINUITY 10 Points**

"Condition of adhering together; Coherence". “Quality or state of being continuous; Something that has or gives continuousness or sequence. Having continuity of parts without cessation or interruption”. Note: 1) Consistency & Continuity assumes the lack of mistakes, and may also assume a seamless, fluid skating program. 2) Planned stops, or controlled, deliberate changes of tempo in the skater’s program should not result in a point(s) deduction. 3) Mistakes, missed tricks, and *incongruous, unplanned breaks of flow* in the program should be reflected in a reduction of the Consistency/Continuity score.

### **ORIGINALITY 10 Points**

“First in order of existence; Not copied or imitated; Independent and creative in thought or action.” Note: An original trick can be, but does not have to be difficult.

### **DIFFICULTY 10 Points**

“Hard to do, to make, or carry out; not easy.” Note: 1) *Making or Completing* a difficult trick scores points in this category. 2) Completing a difficult trick after missing it one or more times during the program will earn points for Difficulty because the trick was finally completed, but *any and all* mistakes should also be properly accounted for in the Consistency/Continuity category.

### **VARIETY 10 Points**

“Diversity; a collection of different things; A varied assortment”. How many different ways did the skater manipulate his board? I.E.: Top to bottom, wheels, trucks, edge, nose, tail, etc. Tricks that incorporate Foot Work, Foot Tricks, Hand Work, hand Tricks. Board Flips, Board Spins; Stationary, Rolling, and Balance Moves. 360’s. Handstands, Inverted Tricks, Gymnastics, or anytime the skater is upside down. Combination Tricks, Multiple Tricks, or Sequentially Linked Tricks. Do you see a variety in the routine, or is the skater locked into a repetitive vein, a narrower scope that involves many similar looking tricks? The superior skater should be able to show a variety of tricks that employs a wide range. Also, how much of the skating area was used in the program?